## "EN VACANCES AUTOUR DU MONDE"

## TO MAKE THE GAME:

Print out the four game board pages and the three pages of cards. Print onto heavy card stock for best results (greater durability). Assemble the game board pieces using clear packaging tape (the kind that is two inches wide) on the back side. If you don't have this kind of tape, use clear cellophane tape or masking tape. The blank rectangles on the board are for the students to draw and color flags. If you don't want to bother with the flags, you can just cut off the flag strips.

Cut apart all the cards. Shuffle them and put them in a stack, face down.

You will also need to provide a die (number cube) and tokens for each player. If you want to make tokens, you may use the patterns at the bottom of this page. (Print them onto card stock.)

## HOW TO PLAY:

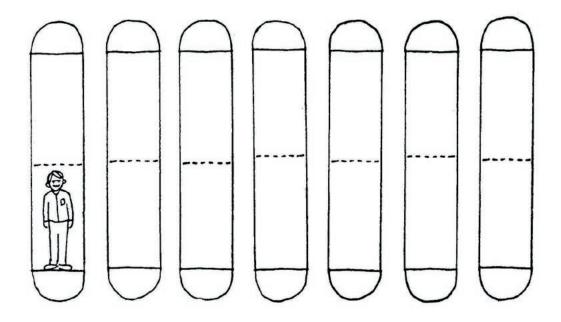
Each player selects one card (at random) and places his token on the location shown on the card. This card is then put back into the deck.

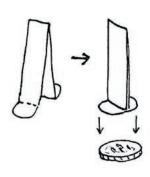
Each player is dealt a certain number of cards. For a very short game (15-20 minutes), deal 3 or 4 cards. For a longer game (20-30 minutes) deal 5-10 cards. You may also choose to deal all the cards, dividing them equally among the players.

The object of the game is to be the first person to visit all the locations on your cards. Players take turns rolling the dice and moving along the lines from dot to dot. (Notice that two of the lines go off the board on each side. Since the world is round, these paths connect. When you reach the end of the line, you just hop to the other side of the world and keep going.)

When you get to one of the locations that you need to visit, you must stop on that dot. You then turn over that card, indicating that you have finished that task. On your next turn you may proceed on again.

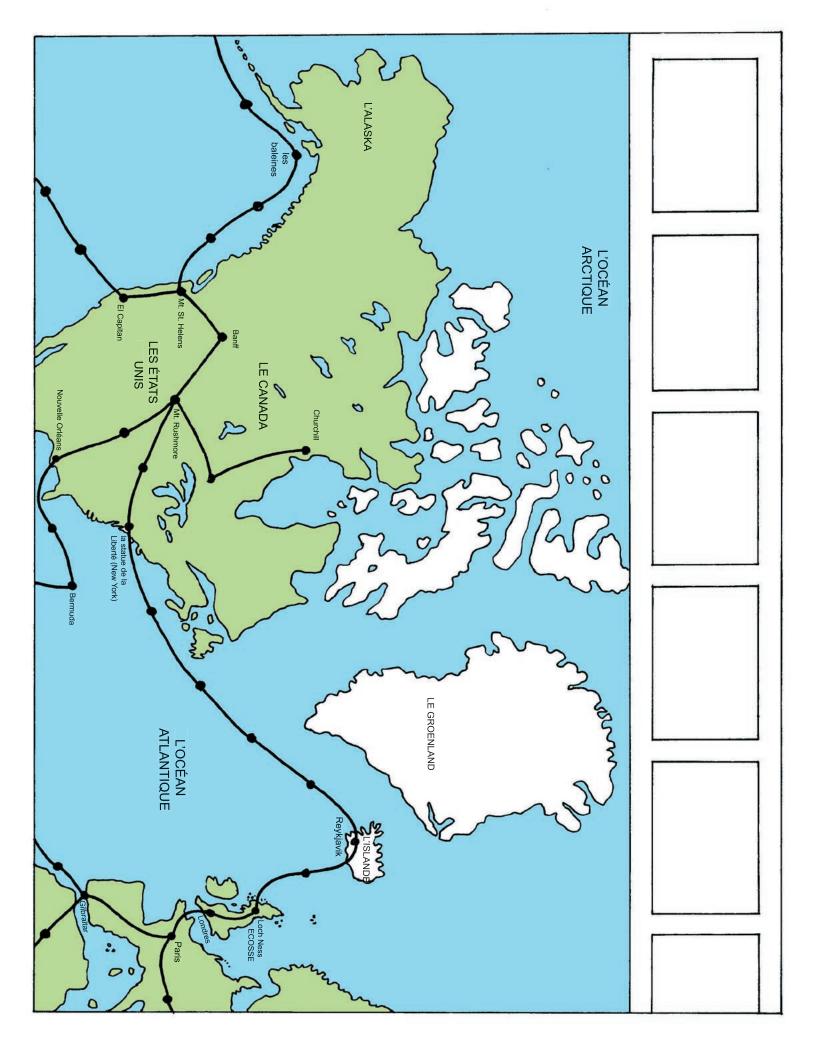
The winner is the first player to successfully visit all his sites (all his cards will be turned over).

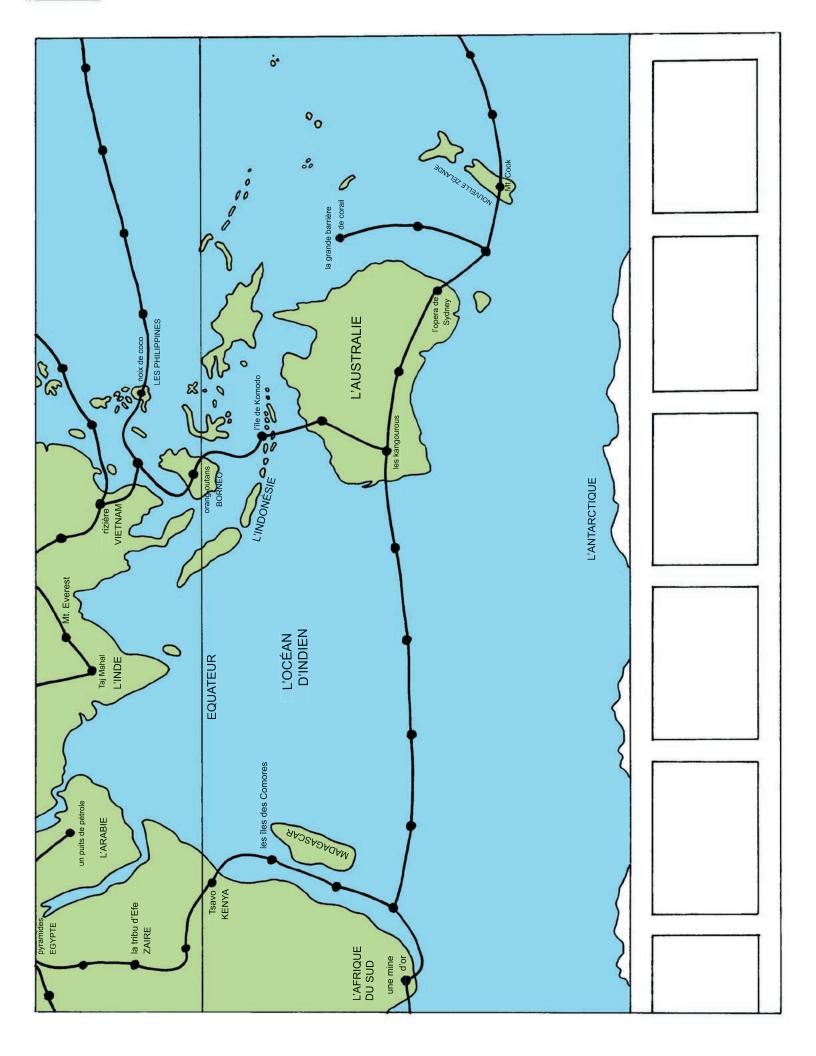


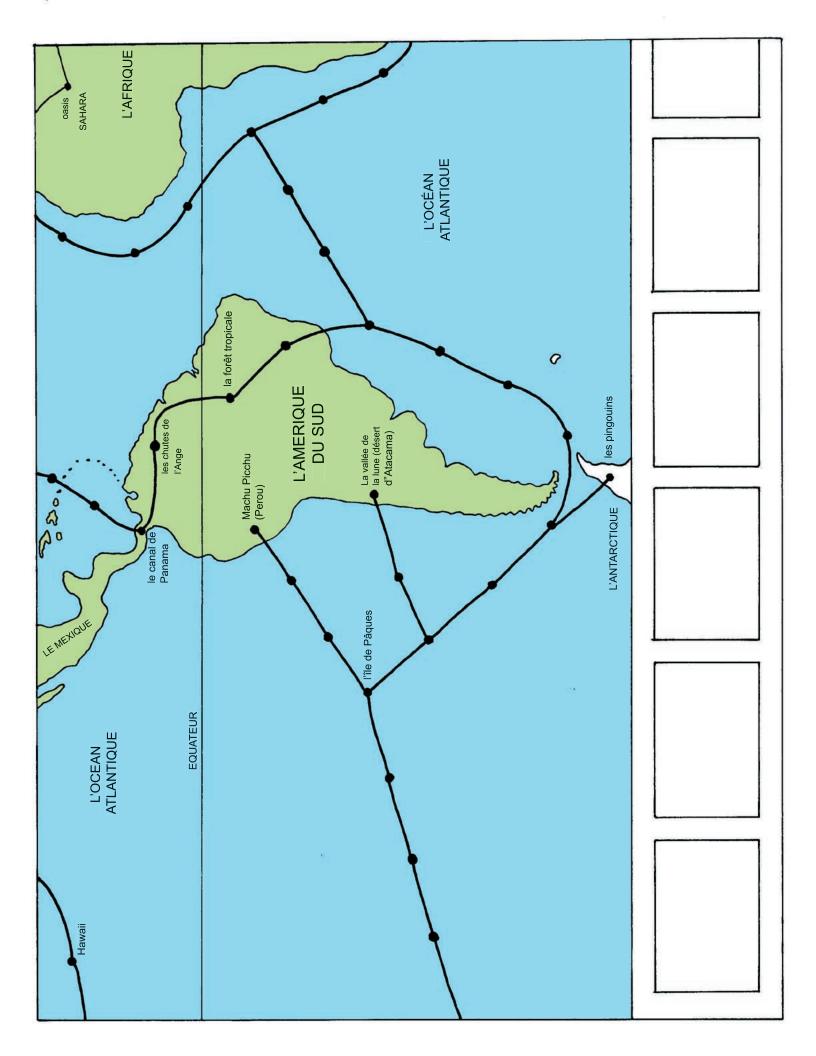


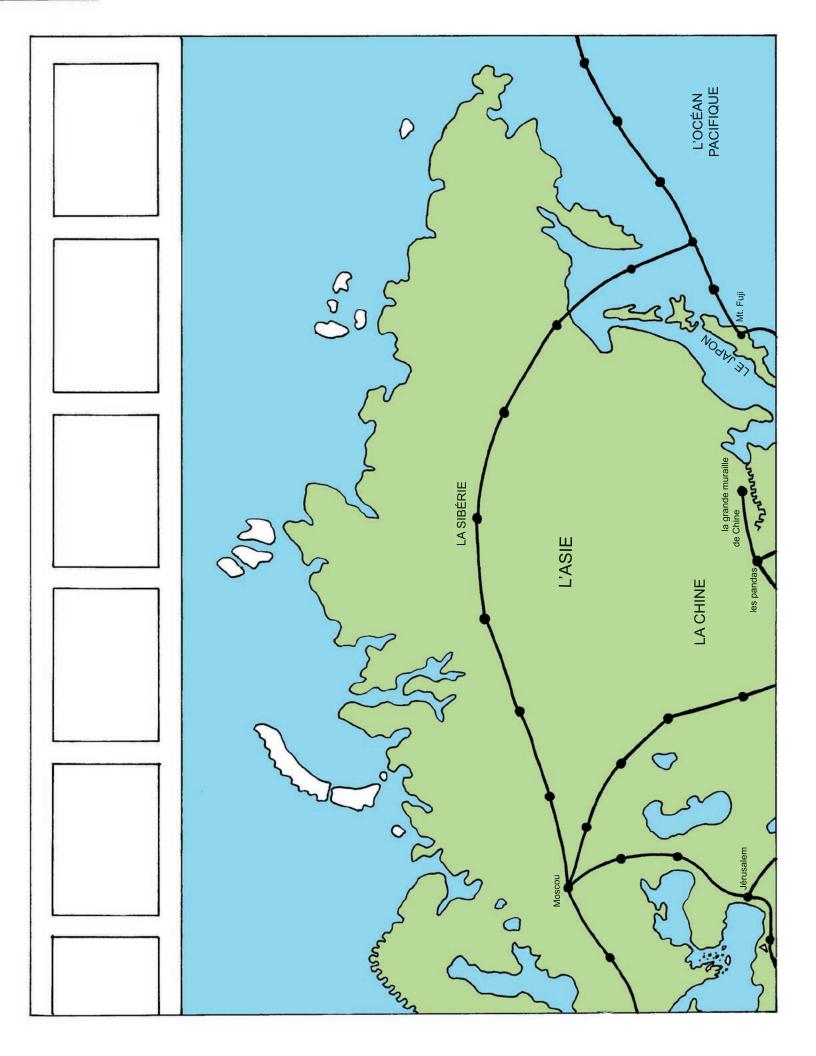
Fold in half, tape or glue together, then use tape to stick it to the top of a dime or other small coin. (You can still use the token if it is not taped to a coin-- the coin just adds stability so the token doesn't get knocked over as much.)













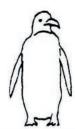
Essaie de voir le monstre du Loch Ness en Ecosse



Achète un pull en laine à Rejkjavik en Island



Prends un pingouin en photo



Prends une photo de Big Ben à Londres



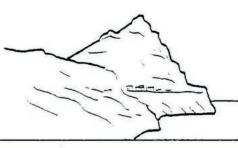
Regarde Paris du haut de la tour Eiffel



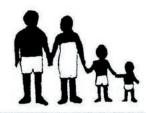
Visite une mine d'or en Afrique du Sud



Prends un photo du rocher de Gibraltar



Visite la tribu Efe, une des tribus Pygmées, au Zaire



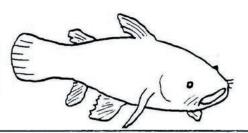
Trouve une oasis dans le désert du Sahara



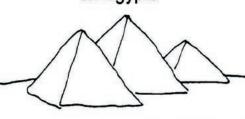
Prends une girafe en photo dans le parc national de Tsavo au Kenya



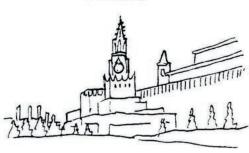
Pêche un coelacanth dans les îles des Comores



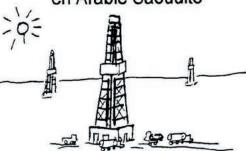
Prends une photo des grandes Pyramides en Egypte



Visite la ville de Moscou



Visite un puits de pétrole en Arabie Saoudite

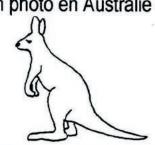


Visite un endroit où il n'a jamais plu: la Vallée de la Lune dans le désert d'Atacama





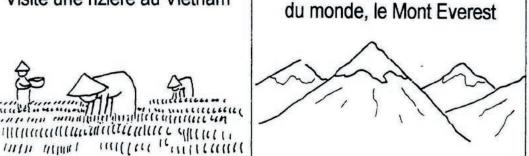
Prends un kangourou en photo en Australie



Prends un orang-outang en photo dans l'île de Bornéo



Visite une rizière au Vietnam

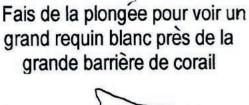


Escalade le plus haut sommet

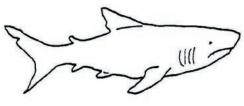
Prends un panda en photo en Chine



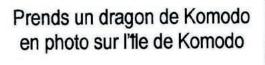
Visite le Mont Sainte Hélène dans l'état de Washington



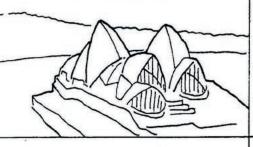
Escalade le Mont Cook en Nouvelle Zélande

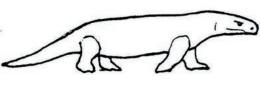


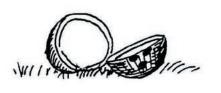
Visite l'opéra de Sydney en Australie



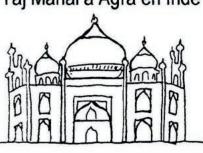
Essaie de casser des noix de coco aux Philippines



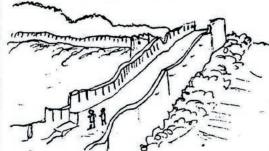




Prends une photo du Taj Mahal à Agra en Inde



Marche le long de la grande muraille de Chine



**Visite Jerusalem** 

